

Character Questions

What are the benefits of guild skills

Fighter Guild- adds one attack, allows the use of berserk

Mage Guild- allows the use of Hypnosis, allows the use of jewels and adds one skill

Trader Guild- adds one defense, allows the use of Backstab and Swindle, and running away doesn't take up a quest

Samurai Guild- allows the use of ieatsu.

Sage Skill - automatically dodges a mez, backstab or an ieatsu. (as long as you arent using another guild at the same time)

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